



International  
**JavaScript**  
Conference

# How to Re-Architect a JavaScript Class System

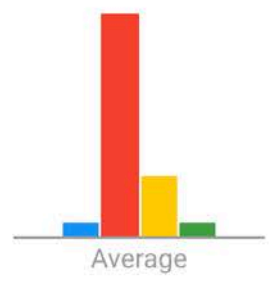
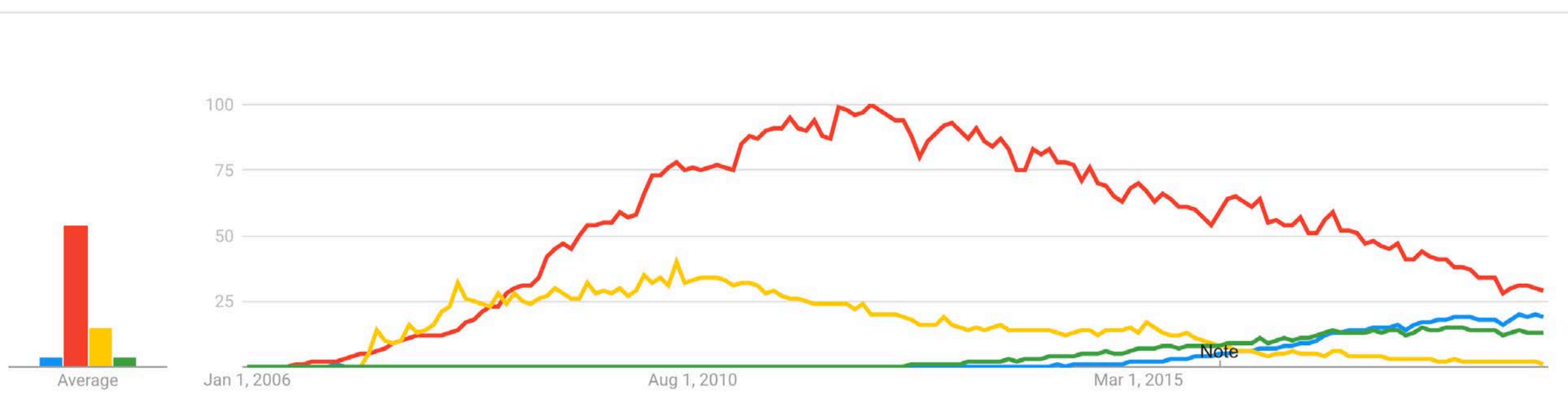
Olga Petrova, [@tyoushe](#)  
Developer Advocate, Sencha

# Evolution of Standards and Technologies

- **React**  
 JavaScript library
- **jQuery**  
 Software
- **Microsoft Silverlight**  
 Web browser extension
- **Angular**  
 Web framework
- +

Worldwide ▾ 1/1/06 - 5/2/19 ▾ Computers & Electronics ▾ Web Search ▾

Interest over time (?)



● Grunt  
Topic

● gulp.js  
Topic

● Webpack  
Topic

+ Add comparison

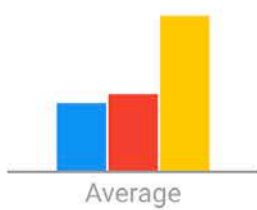
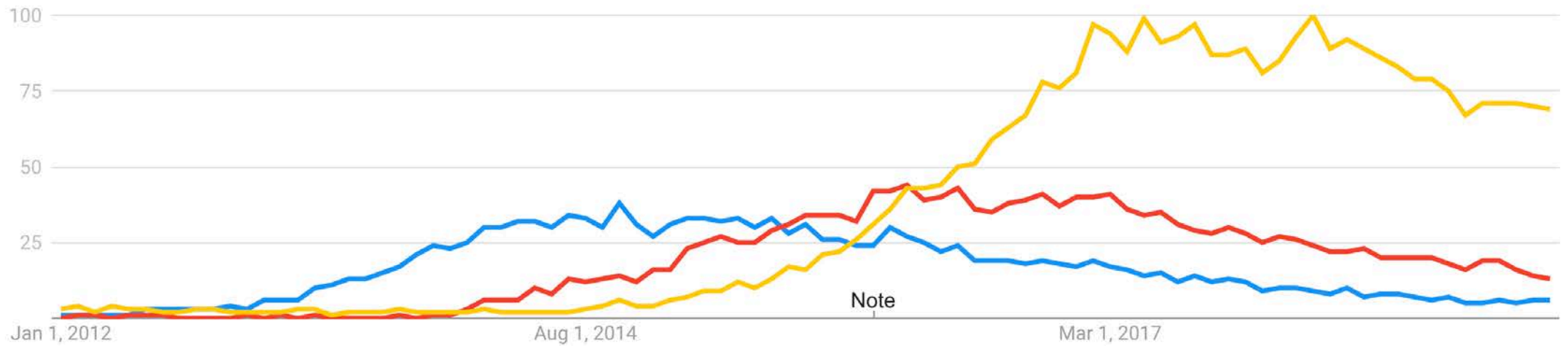
Worldwide ▾

1/1/12 - 5/6/19 ▾

Computers & Electronics ▾

Web Search ▾

Interest over time ?



# What Makes Technology Future-Proof?









# Inheritance via Prototyping

```
function MyComponent() {}
MyComponent.prototype.init = function() {
    //...
}

function MyChildComponent() {}
MyChildComponent.prototype = Object.create(new MyComponent());
MyChildComponent.prototype.destroy = function() {
    //...
}

var cmp = new MyChildComponent();
cmp.init();
cmp.destroy();
```









ExtJS

# Ext JS Class System

- ✓ Inheritance
- ✓ Config properties
- ✓ Dependencies
- ✓ Mixins
- ✓ Overrides
- ✓ Build tool

# Ext JS Class

```
Ext.define('My.own.Component', {
  extend: 'Ext.Component',
  requires: ['My.Component.Dependency'],

  myProperty: true,

  myMethod: function() {
    //...
    this.callParent(arguments);
  },

  statics: {
    staticMethod: function() {
      //...
    }
  }
});
```



# Ext JS Config Properties

```
Ext.define('My.own.Component', {
  extend: 'Ext.Component',

  config: {
    myConfig: 'My Text'
  },

  applyMyConfig: function(newTitle, oldTitle) {
    //implement validation
    return newTitle;
  },

  updateMyConfig: function(newTitle, oldTitle) {
    //implement side effects
  }
});
```

# Ext JS Overrides

```
var MyComponent = new Ext.Component({});  
  
Ext.override(MyComponent, {  
    myProperty: 'My Text',  
  
    myMethod: function () {  
        //...  
    }  
});
```

# Ext JS Mixins

```
Ext.define('Mixin', {
    processData: function(data) { /**/ }
});

Ext.define('MyComponent', {
    mixins: {
        myMixin: 'Mixin'
    },
    processData: function(data) {
        //...
        this.mixins.myMixin.processData.call(this);
    }
});
```

10K	2M	7.2M	500K
CUSTOMERS WORLDWIDE	SENCHA DEVS WORLDWIDE	PRODUCT DOWNLOADS	ACTIVE FORUM MEMBERS

60% of Fortune 100 Companies Rely on Sencha



# ECMAScript6 Class system









# ECMAScript6 Class Systems

- ✓ Inheritance
- ✓ Dependencies
- ✓ Build tool
- ✗ Config properties
- ✗ Mixins
- ✗ Overrides









**Decorator pattern** is a design pattern that allows behavior to be added to an individual object, dynamically, without affecting the behavior of other objects from the same class

# JavaScript Decorators



# @wrap Method

```
class C {  
  @wrap(f) method() { }  
}
```

=>

```
class C {  
  method() { }  
}  
C.prototype.method = f(C.prototype.method);
```

# @wrap Class

```
@wrap(f)  
class C { }
```

=>

```
class C { }  
C = f(C);
```

# JavaScript Class Fields

# Class Fields

```
class MyComponent {  
    myField = 42;  
}
```

# ECMAScript 6 to Ext JS Class Systems

- ✓ Inheritance
- ✓ Dependencies
- ✓ Build tool
- ✓ Config properties `@define` for class & `@config` for class fields
- ✓ Mixins `@define` for class
- ✓ Overrides `@override` for class

# Class

```
@define({
  prototype: {
    myProperty: "My text"
  },

  static: {
    myStaticProperty: 42
  }
})

class MyOwnComponent extends Component {
  //
}
```

# Configs

```
@define
class MyOwnComponent extends Component {

    @config('nullify')
    myConfig = 42;

    applyMyConfig (value, oldValue) {
        //validation
        return value;
    }

    updateMyConfig (value, oldValue) {
        //side effects
    }
}
```

# Mixins

```
@define
class Mixin extends Base {
  processData (data) {...}
}

@define({
  mixins: [ Mixin ]
})
class MyComponent extends Component {

  @junction
  processData (data) {
    super.processData(data);
  }
}
```



# Overrides

```
class MyComponent extends Component {}  
  
@override(MyComponent)  
class MyComponentOverride {  
  
    myProperty = 'My Text';  
  
    myMethod () {  
        //...  
    }  
}
```

# Life-cycle Methods

```
class MyComponent extends Component {  
    ctor () {  
        // do constructor-like things  
    }  
  
    setup() {  
        // finalize configuration  
    }  
  
    dtor () {  
        // do destructor-like things  
    }  
}
```

# Lessons Learned

# Follow Standards if You Can

# Estimate Effort on Re-write

# Encapsulate

# Keep your Eyes on New Standards

# Start to Adapt Earlier



# Keep Decorator/Adapter/Facade Patterns in Mind

